as it pleases her, an elderly madam, or even a pimp.) In addition to the offering of the usual fare, the harlot is 30% likely to know valuable information, 15% likely to make something up in order to gain a reward, and 20% likely to be, or work with, a thief. You may find it useful to use the sub-table below to see which sort of harlot encounter takes place:

01-10 Slovenly trull
76-85 Expensive doxy
11-25 Brazen strumpet
86-90 Haughty courtesan

91-92

93-94

95-98

99-00

Aged madam

Rich panderer

Sly pimp

Wealthy procuress

Cheap trollop

Wanton wench

Saucy tart

Typical streetwalker

26-35

36-50

51-65

66-75

Harlot encounters can be with brazen strumpets or haughty courtesans, thus making it difficult for the party to distinguish each encounter for what it is. (In fact, the encounter could be with a dancer only prostituting herself

An expensive doxy will resemble a gentlewoman, a haughty courtesan a noblewoman, the other harlots might be mistaken for goodwives, and so forth.